

Rules for Small-Sided Games

Eastern Pennsylvania Soccer Association-
Referee Committee





Small-Sided Games Chart

	9-U	10-U	11-U	12-U
Field Size (yards)	Length 55-65 Width 35-45	Length 55-65 Width 35-45	Length 70-80 Width 45-55	Length 70-80 Width 45-55
Maximum Goal Size (feet)	Height 6.5 Width 18.5	Height 6.5 Width 18.5	Height 7 Width 21	Height 7 Width 21
Ball Size	4	4	4	4
Players	7v7	7v7	9v9	9v9
Game Time (minutes)	2x25	2x25	2x30	2x30
Offside	Yes	Yes	Yes	Yes



Heading the Ball

- Deliberate heading of the ball is **NOT** allowed for 11-U competitions and younger
 - If a player deliberately heads the ball in a game
 - IDFK should be awarded to the opposing team where the offense occurred
 - If the deliberate heading occurs within the goal area
 - IDFK should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred



Heading the Ball

- Deliberate heading of the ball **IS** allowed for 12-U competitions and older



7v7

- The Build Out Line
 - When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick
 - The opposing team must move behind the build out line until the ball is put into play
 - Once the opposing team is behind the build out line
 - The goalkeeper can pass, throw, or roll the ball into play
 - PUNTING IS NOT ALLOWED



7v7

- The Build Out Line
 - After the ball is put into play by the goalkeeper
 - The opposing team can cross the build out line and play resumes as normal
 - If a goalkeeper punts the ball
 - IDFK should be awarded to the opposing team from the spot of the offense
 - If the punt occurs within the goal area, the IDFK should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred

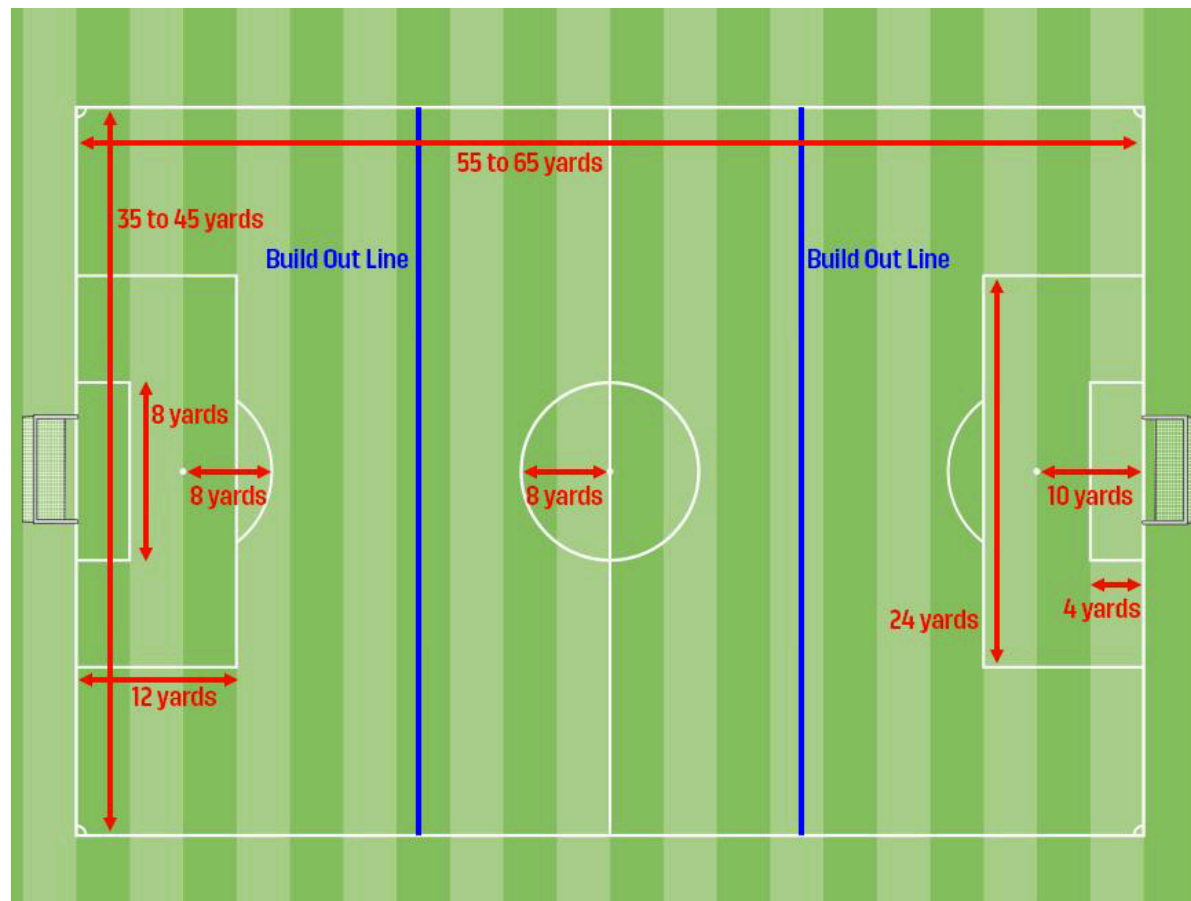


7v7

- The Build Out Line
 - Used to denote where offside offenses can be called
 - Players **can not** be penalized for an offside offense between the halfway line and the build out line
 - Players **can** be penalized for an offside offence between the build out line and the goal line



7v7





7v7

- The Players
 - Game may not start or continue if there are less than **5 players** on a team
 - Substitutions are unlimited
 - Can occur at any stoppage

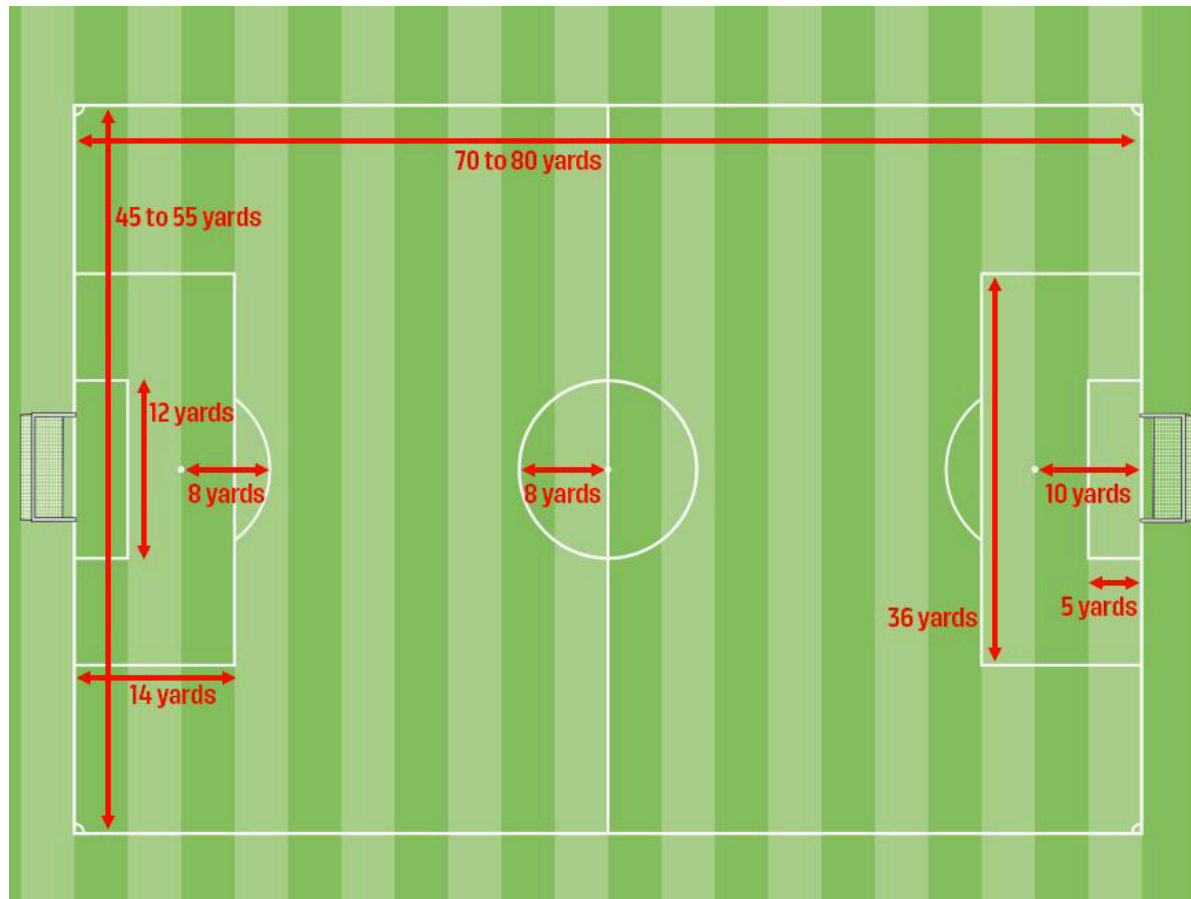


7v7

- Duration of the Match
 - 2 halves
 - 25 minutes each
 - 10 minute halftime
 - NO added time



9v9





9v9

- The Players
 - Game may not start or continue if there are less than **6 players** on a team
 - Substitutions are unlimited
 - Can occur at any stoppage



9v9

- Duration of the Match
 - 2 halves
 - 30 minutes each
 - 10 minute halftime
 - NO added time

Questions?

<https://usys-assets.ae-admin.com/assets/1/3/Small%20Sided%20Games%20Rules.pdf>

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